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## About This Game

### TROUBLE ON PLANET LUCETIA!

The prince has been kidnapped. The royal guard, known as Renova, has gone missing.  
Aether has returned... As Magnetta, only you have the power to stop him!

Magnetta is a side-scrolling action game in the vein of classic NES titles.  
Jump, shoot, slide and blast your way through unique and challenging levels as you collect new weapons and upgrades, hunt down secret areas, and defeat your enemies to ensure peace in the galaxy.

You'll need to master every skill at your disposal if you're going to climb Aether's tower and take him out once and for all!

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Fight your way through scrambled up levels in the Glitch, where the tilesets shift and change around you. Everything looks like you've got a dirty cartridge, and you'll need to know what you're doing to make it through and rescue your friends.

**Time Trials:**

The game keeps track of your fastest times on each level. You can return to levels you've already cleared and take them on again with new weapons and abilities, so find hidden shortcuts and master the best tricks for the fastest times. Magetta also supports online leaderboards, so your friends can see how much better you are.

**Speed Run Mode:**

Once you've mastered the game and shaved down your level times, take what you've learned into Speedrun Mode. This mode clocks a continuous time for a full game playthrough. Don't mess up, there are no do-overs here.

**Challenge Mode:** Take on a range of themed challenges. Do you have what it takes to clear them all?

**Unlockable Extras:** Find collectible circuits throughout the game to unlock extra stuff like cosmetic changes or bonus abilities.

**Cusomizable Controls:** Play the way you want.

**Filtering Options:** Play in pixel perfect or add scanlines and anisotropic filtering to recreate the look of playing on a CRT

**8 Unlockable Weapons:** Destroy your enemies and traverse the levels in new ways

**Bestiary:** Find and destroy all enemy types to complete your bestiary. Check for other info like weaknesses, kill count, and little flavor text.

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**Authentic Soundtrack:** These songs sound the part, and could play on actual NES hardware.

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Title: Magnetta  
Genre: Action, Indie  
Developer:  
Heliocentric Studios  
Publisher:  
Heliocentric Studios  
Release Date: 31 Aug, 2016

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English

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"POTATOMAN IS AN AWESOME BITE-SIZED PLATFORMER  
THAT IS AS FUN AS IT IS, WELL, INSANE."

~ NORTHERNLION



## MISSION GENERATOR

MISSION TITLE New mission		MISSION DESCRIPTION New mission description
CAMPAIGN SINGLE MISSIONS		BATTLE TYPE ATTACK
MAP TITLE		BATTLEFIELD SIZE LARGE (1600 X 1600)
Random Choux Mondrainville Tourmauville Hill 112		DATE 2 MONTH JUL YEAR 1944
WEATHER AFTERNOON, CLOUDY		
PLAYER	COMPUTER	
NATION UNITED KINGDOM	NATION GERMANY	
EXPERIENCE REGULARS	EXPERIENCE RANDOM	
SUPPORT AIR SUPPORT	SUPPORT ARTILLERY	
REGIMENT TYPE TANK BATTALION	REGIMENT TYPE INFANTRY DIVISION	

MAIN MENU

LAUNCH

SAVE

Lucy

648217

14:20

Jack



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One of my favourite VR games, keeps me and friends occupied for hours at a time.

Would love to see controller support and support for more players (maybe multiple rogue androids but take away their abilities to balance?)

Some more environments would be good as well.. Neat physics and body deformation

Got it for like 12 bucks during early access

Not 100% sure about the 45 euro pricetag tho. Upon revisiting this game, it's actually pretty cool and deeper than I realized.

Original Review: I found the story to be very confusing and hard to follow. Worse, it seemed to have nothing to do with the actual puzzles.. I love this game! Only things I can say would make this better would be if there was a First Person view.. this game, ♥♥♥♥ the devs, don't even buy this as a joke. It crashes everytime you die. 3 Hours to finish game's 8 floors. Fun and fast paced for a Dungeon Crawler. Worth the \$5.. This game is EPIC

. 10V10 Booty. She looks buch bee-tter with this outfit!



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HIS is a very misunderstood game. When it first came out in the late 00s it was a novelty, there wasn't another game like it. However it was very niche, and still is. What you need to remember is that this game is nothing like World of Warplanes or War Thunder. Those can loosely be called action simulators. HIS is a third person action shooter with a world war two aerial combat theme to it. There is next to no realism except for the names of the aircraft.

It has its flaws. The graphics are retro in a bad way, the sounds are as well. You really have to be interested in dogfights and arena combat games to get the most out of this.

Its good point is that it is fun if you go into it with an open mind and no predetermined expectations.

The only thing HIS has in common with Warthunder is the same as what Assassin's Creed and Dead Space have in common. They are both games.. Game Information

Crime Secrets: Crimson Lily is an *Hidden Object Puzzle Adventure* game that was developed by One More Level and published by Artifex Mundi.

#### Game Visuals

I want to mention that the visuals in the game are nicely done. The visuals can be adjusted in the game's option menu.

#### Game Audio

I want to mention that audio for the game is well done. Even though the audio is somewhat simplistic and repetitive. The audio can be adjusted in the game's option menu as well.

#### Gameplay

There are four different game difficulty modes to choose from: Casual; Advanced; Expert and Custom.

The notebook keeps tracks of the progression in the game. Such as story events and clues.

There is an interactive map in the game. It allows the player to fast travel between each location quickly without having the need to constantly backtrack. It also indicates that there are a variety of tasks that can be completed at various locations within the game. The interactive map is automatically given at the start of the game.

There is no padlock feature that is available to lock the inventory panel in place. The inventory panel automatically comes stationary.

There are some interactive items in the game. Some of these interactive items may require extra components before they can be interacted with. All interactive items are marked with a symbol in one of the corners.

The hidden object scenes consist of the following: Fragmented items and Traditional word lists. Some of these hidden object scenes may require little or no interactions.

There is an optional mini-game: Mahjong. It is only available during hidden object scenes.

The puzzles are fairly easy to solve without having the need to skip any of them.

There are twenty-four different achievements that can be unlocked from playing the game. Each of these achievements does come with some requirements that need to be completed before they can be unlocked.

#### Miscellaneous

There are five different trading cards to collect. The game only drops three of those trading cards. There are several ways to get the rest of the trading cards: Purchased from the Steam's Community Market; Trade with friends; Booster Packs and its' Booster

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Pack Creator.

Final thoughts: I have found the game enjoyable to a certain extent. The replay value for the game is low. I would recommend this game, but not at the game's full price value.. Great story, suprisingly imaginative use of RPG maker, and just the right amount of creepiness to make the puzzles enjoyable whilst keeping the atmosphere intense, but not over the top. I'm really enjoying it!

BTY - I got a framerate slowdown issue - This is resolvable by pressing the Alt and Enter keys together.. Another indie puzzler, that is both fun, and frustrating, some levels will be easy to just breeze through whilst others will require some extra effort to make it through them.

The gameplay is rather simple, it's a puzzle game that require some strategic thinking to get through it, it really is fun and enjoyable. The levels are really colorful and neatly done making the game visually very appealing which really is nice especially considering that this game isn't expensive , especially consider what it offers. You will have hours of fun and frustration to beat the levels.. I've been crashing a lot lately. I can't even finish a day. It's always at certain time of the day, suddenly the game crashed. I thought it was my computer when I left in on pause for some time, it didn't crash. I can't play this game anymore because it won't let me finish the day. I can't move on.. I REALLY dislike this game. The animals are SUPER op and you don't stand a chance if they see you, there is NO way to track your friends in co-op so I spent 3/4 of my entire time on this game just LOOKING for my friend. Resources are near impossible to find and the weapons do literally 0 damage! I was looking for another The Forest or Rust to play but this is definitely not it! Do NOT buy this game!. Way too dark. Clunky, convoluted controls. Even once you figure out how to read the note, which is amazingly awkward to do, it's too dark to read them (with brightness cranked up). Your warning about sanity is valid.. if I forced myself to suffer through more of this horrible execution, I would go nuts.

To be constructive, these aspects can easily be fixed; games like Penumbra have a similar feel, and somehow they manage to be usable.

Hope this helps to make version 1.0 actually playable.. Game is still in early access

Note: I have never played Train Valley 1 so I cannot compare both games

Train Valley 2 is a simulation/puzzle game where you have to built railroads between different stations and transport different goods (bricks, sand, logs, grain, etc) and workers between the stations

You have to avoid collisions between the trains, because that will cost you a lot of money

As you progress the levels get more difficult, because you have to buy for example tunnels and bridges.

All those building costs money and you got a limit amount at the beginning so you got plan carefully which stations you are going to link first so you can earn more money.

You can also upgrade your trains.

If you succeeded a level you get stars, 5 max. Some of the stars you get for finishing a level in a specific time. I don't like timed games. But even if you are not that fast like me, you still can finish a level, but ofc not with 5 stars

So you have to act and think quick.

It's not really my kind of game, but that doesn't mean it's a bad game at all

Do you like trains, puzzles and don't you mind timers or grindy gameplay then this game could be for you. The asking price is ok I would give this game a 6.5 out of 10 but that could change because the game is still in early access

I didn't encounter any bugs

Achievements will be added later according to the dev

I got this game for free but it didn't influence my review

[More reviews on our Curator Page](#). 166 hrs here, and uhm more than 3000 hours on its own application through 2004 to 2017, this was one fine indie game where the balancing of the gameplay was done quite well until they implemented Pay To Win and couldn't take care of the in-game money sales business.. Still a positive review for the good old memories



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